# LArSoft - Bug #17068

# Floating point divide by zero in TrajClusterAlg::UpdateTraj

06/29/2017 11:28 AM - Thomas Junk

Status: Resolved Start date: 06/29/2017

Priority: Normal Due date:

Assignee:Bruce Baller% Done:100%Category:ReconstructionEstimated time:0.00 hour

Target version: Spent time: 0.00 hour

Occurs In: Co-Assignees:

Experiment:

## Description

In larsoft v06\_42\_00, the debug build, in TrajClusterAlg.cxx, the method TrajClusterAlg::UpdateTraj has a floating divide by zero in this line:

if(prevPtWithHits != USHRT\_MAX) chirat = lastTP.FitChi / tj.Pts[prevPtWithHits].FitChi;

Just part of the campaign to track these down.

### Related issues:

Blocks LArSoft - Necessary Maintenance #17047: Floating Point Exceptions Assigned 06/27/2017

### History

#### #1 - 06/29/2017 01:35 PM - Gianluca Petrillo

- Related to Necessary Maintenance #17047: Floating Point Exceptions added

#### #2 - 06/29/2017 01:36 PM - Gianluca Petrillo

- Related to deleted (Necessary Maintenance #17047: Floating Point Exceptions)

## #3 - 06/29/2017 01:36 PM - Gianluca Petrillo

- Blocks Necessary Maintenance #17047: Floating Point Exceptions added

### #4 - 07/10/2017 10:37 AM - Lynn Garren

- Category set to Reconstruction
- Status changed from New to Assigned
- Assignee set to Bruce Baller

Bruce, would you please take a look?

## #5 - 07/10/2017 10:46 AM - Bruce Baller

- % Done changed from 0 to 100

# #6 - 07/12/2018 11:06 AM - Bruce Baller

- Status changed from Assigned to Resolved

01/16/2021 1/1